

## With the help of your teacher, program the robot you made in Scratch

### Step 1: Create the characters and setting

1. Open Scratch (you can find it on the Scratch website).
2. Create a new schedule.
3. Add the robot character:
  - Click the Add Character button and select a robot from the library or create your own.
4. Add a fire object:
  - Click the Add Character button and select something that looks like fire, such as a specific fire sprite from the library.

### Step 2: Programming the robot

1. Choose the robot character.
2. Go to the "Scheduling" section.
3. Add the following steps to the robot scene:

```
scratch  
Copy code  
When I am clicked  
He repeated endlessly  
If (tap [fire v])  
Then  
Extinguish [fire v]
```

- This program will make the robot constantly check if it is touching the fire. When it touches the fire (fire object), the fire will go out immediately.

### Step 3: Save and run

1. Save your program by giving it a name.
2. Click the green "Run" button to test the program.